

FILM AND MEDIA ARTS (EDITING), SHORT-TERM CERTIFICATE



These courses are selected from the Film and Media Arts degree sequence to provide a streamlined path to proficiency in editing for film and television, basic motion graphics and visual storytelling.

The recipient of this certificate has demonstrated professional-level competency in digital, non-linear, video editing.

Program contact: Learn more

This certificate will be automatically awarded when the certificate requirements are completed. If you do not want to receive the certificate, please notify the Office of the Registrar at RegistrarOffice@tri-c.edu.

Learn more about how certificate credits apply to the related degree.

Related Degrees and Certificates

- Film and Media Arts, Associate of Applied Business
- Film and Media Arts (Motion Graphics), Short-Term Certificate

Program Learning Outcomes

This program is designed to prepare students to demonstrate the following learning outcomes:

1. Use listening and knowledge of technical terms/industry jargon to effectively communicate both verbally and in writing with clients, colleagues and other professionals.
2. Demonstrate proper business etiquette, appearance, teamwork behaviors and understand legal regulations, industry ethics, production schedules and budgets in order to be a contributing member of the production team.
3. Use industry-standard motion media editing software applications to professionally edit motion media projects.
4. Apply knowledge of mission and story structure to produce a written treatment and storyboards for a motion media production.
5. Create a production plan and schedule that meets a client needs, uses resources appropriately and is on time and within budget.
6. Communicate verbally and in writing to clients to secure and maintain business.

Suggested Semester Sequence

| First Semester | | Credit Hours |
|------------------------------|---|--------------|
| FILM-1180 | Introduction to Film and Media Arts | 3 |
| FILM-1040 | Imaging Basics for Film and Media Arts: On Location and in Studio | 3 |
| Credit Hours | | 6 |
| Second Semester | | |
| FILM-2480 | Motion Graphics | 3 |
| FILM-2110 | Editing I | 3 |
| Credit Hours | | 6 |
| Summer Completion | | |
| FILM-2120 | Editing II | 3 |
| Select one of the following: | | 3 |
| FILM-2940 | Field Experience | |
| FILM-2380 | Visual Effects | |
| FILM-2720 | Applied Integrated Media (AIM) II: Real World Production and Post-Production for Motion Media | |
| FILM-2780 | Motion Graphics II | |
| Credit Hours | | 6 |
| Total Credit Hours | | 18 |

¹ Departmental approval is required for this project-based course. Certificate students taking FILM-2720 Applied Integrated Media (AIM) II: Real World Production and Post-Production for Motion Media would work as a project lead in editorial.

MATH-1140, MATH-1141, MATH-1200, MATH-1270, and MATH-1280 can no longer count towards fulfilling the college-level mathematics requirement. These courses were re-classified as developmental mathematics by the state of Ohio in 2016. Tri-C established a 5-year transitioning window for students who had completed these courses prior to 2016 to apply them towards meeting graduation requirements, which expired in Summer 2021. It is highly recommended to see a counselor to determine the appropriate math required for your current major.